Defensive and Competitive Bidding
Overcalls (Style; Responses; Reopening)
Normal
1 NT overcall (2ND/4TH; Responses; Reopening)
15-18
Jump Overcalls (Style; Responses; Unusual NT)
Weak
Direct and Issuer Over Bide (Otal - B
Direct and Jump Cue Bids (Style; Responses)
Mishaala
Michaels
VS. NT (vs. Strong/Weak; Reopen: PH)
Multilandy
VS. Preempts (Doubles; Cue bids; Jumps; NT bids)
Name 1
Normal
VS. Artificial Strong Openings
Over Opponents' take out double
Normal

	Loodo	and S	ignole						
	Leads								
Opening Leads Style									
	Lead		In Partner's Suit						
Suit	3 rd -5 th =odd		3 rd -5 th =odd;						
NT	3 rd -5 th =odd;		3 rd -5 th =odd;						
Subseq									
Leads									
Lead	Vs. Suit	Vs. Suit		Vs. NT					
Ace	AK/AKx/AKxx(AK/AKx/AKxx(x)		AK/AKx/AKxx(x)					
King	KQ/KQJ(x)/KQ ⁷	Γ(x)	KQ/KQJ(x)/KQT(x)						
Queen			AQJ(x)/QJ(x)/QJT(x)						
Jack	HJT(x)/JT(x)		HJT(x)/JT(x)						
10	HT9x/AQT(x)/T	HT9x/AQT(x)/T9x		HT9x/AQT(x)/T9x					
9	H9x/9xx/T9	H9x/9xx/T9		H9x/9xx/T9					
Х	Hx <u>x</u> x/H <u>T</u> 9 <u>x</u> /xx <u>x</u>	Hx <u>x</u> x/H <u>T</u> 9 <u>x</u> /x <u>x</u> x(<u>x)</u>		Hx <u>x</u> x/H <u>T</u> 9 <u>x</u> / <u>xxxx(x</u>)					
Signals in order of priority									
	Partners lead	Partners lead De		Discarding					
Suit:	Styrke			styrke					
2 nd									
3 rd NT:	atriulia			atriulca					
2 nd	styrke			styrke					
3 rd									
Signals (including Trump's):									
Doubles									
Takeout	Doubles (Style;	Respo	nses; Re	opening)					
Normal									
Special, Art and Comp Dbl/Rdbl's									
Støtte dobl/redobl									



Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Competitive & Passed Hand Bidding	
1♣	2	11	2 sp	nat		Svarhands to kløver i 2. melderunde = Checkback		
1♦	4	11	2 sp	nat		Svarhands to kløver i 2. melderunde = Checkback		
1♥	5	11	2 sp		2 nt = krav (Stenberg), minisplinter	Svarhands to kløver i 2. melderunde = Checkback		
1♠	5	11	1 h		2 nt = krav (Stenberg), minisplinter	Svarhands to kløver i 2. melderunde = Checkback		
1 NT				15-17	Stayman, overføringer			
2*				sterk				
2♦		4-9		Multi	2 NT = krav			
2♥		4-9		Hj + annen farge	2 NT = krav			
2 🏟		4-9		Sp + minor	2 Nt = krav			
2 NT				20-21	Puppet, overføringer	High Level Bidding		
3x				sperr		RKCB 14-30		
3NT				Gående minor				
4♣,♦				sperr				
4 ∀ ,♠				spill		1		
4NT								