



Defensive and Competitive Bidding
<b>Overcalls (Style; Responses; Reopening)</b>
Over natural/polish 1♣: 2♣ = natural, 2♦ = 5/5 majors, 2♥/♠=Weak
<b>1 NT overcall (2ND/4TH; Responses; Reopening)</b>
15-18 direct, (11-14 in 4 <sup>th</sup> )
<b>Jump Overcalls (Style; Responses; Unusual NT)</b>
<b>Direct and Jump Cue Bids (Style; Responses)</b>
<b>VS. NT (vs. Strong/Weak; Reopen: PH)</b>
Vs 13+NT: X=4/5 Minor/major, 2♣=♥+♠, 2♦=♥/♠, 2♥= 5+♥ 4+♣/♦, 2♠=5+♠ 4+♣/♦
Balancing vs 13+NT: DONT
Vs 12-NT: 2♣=♥+♠, 2♦=♥/♠weak, 2♥= 5+♥ 13+, 2♠=5+♠ 13+
<b>VS. Preempts (Doubles; Cue bids; Jumps; NT bids)</b>
Transfer lebensohl, Leaping Michaels
<b>VS. Artificial Strong Openings</b>
After strong 1♣: X=diamonds or majors, 1♦=hearts og spades and clubs etc.
<b>Over Opponents' take out double</b>
Transfers after 1♥/♠ - (X)

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> -5 <sup>th</sup>	3 <sup>rd</sup> -5 <sup>th</sup>	
NT	4 <sup>th</sup>	3 <sup>rd</sup> -5 <sup>th</sup>	
Subseq	Small enc./Lavinthal		
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AKx/AKxx(x)	AK/AKx/AKxx(x)	
King	AK /KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HT9x/AQT(x)/T9x	HT9x/AQT(x)/T9x	
9	HH9x/9x/9	HH9x/9x/9	
X	Hx <del>xx</del> /HT9 <del>x</del> /xx <del>xx</del> ( <del>x</del> )	Hxxx/HT9 <del>x</del> /xxxx(x)	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Attitude	Distribution	Attitude
2 <sup>nd</sup>	Distr/Suit-pref	Distr(suitpref)	Distr(suitpref)
3 <sup>rd</sup>			
NT:	Attitude	Smith/Distr	Attitude
2 <sup>nd</sup>	Distr	Distr/suitpref	Distr
3 <sup>rd</sup>		Suitpref	Suitpref
<b>Signals (including Trump's):</b> Attitude: Low=Encourage, Distr: Low=odd, Smith=high liked the lead, suitpreference in trumps			
Doubles			
<b>Takeout Doubles (Style; Responses; Reopening)</b>			
<b>Special, Art and Comp Dbl/Rdbl's</b>			
<b>Support dbl/rdbl</b>			

System Card		
		
<b>System:</b>		
<b>Players</b>	John Helge Herland 	John Våge 
	<b>System Summary</b>	
<b>General Approach and Style</b>		
Natural, 5 card major, 2/1 (almost) GF		
<b>Special bids that may require defence</b>		
Transfer responses to 1♣		
2♣ after 1♥/♠ either natural or balanced (almost) GF or invitational with 3-cardsupport		
Transfers in som competitive situations		
<b>Special forcing pass sequences</b>		
<b>Important notes that don't fit</b>		
<b>Psychics</b>		
Rare		

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3+		Open 1♣ with 33/44/(34) in ♣/♦	1♦=4+♥, 1♥=4+♠, 1♠=♦/6-9NT, 1NT = 10-12 2♣=10+, 2♦/♥ Transfer, 0-9 or 14+, 2♠=Fitbid, 2NT=5+♣ 0-7, 3♣=4/5+♣ 7-10	1♣-1♦; 1♥=3♥/4♥ 11-12, 2♥=4♥ 13-14	
1♦		3+		4+ except 4432	Natural, 3♣=4+♦ 7-10		
1♥		5+		May have 4 in ¾ chair	Natural, 1NT=6-12NF, 2♣=Nat or invitational w/support, 2♦=Nat almost GF, 2♥= 5-9, 3+♥, 2♠=0-1♣/♦ 4+♥, 3♣=8-11 4+♥, 3♦=0-1♠ 4+♥, 3♥=0-6 4+♥		
1♠		5+		May have 4 in 3/4	Natural, 1NT=6-12NF, 2♣=Nat or invitational w/support, 2♦=Nat almost GF, 2♥= Nat GF, 2♠=5-9, 3♣=0-1♣/♦ 4+♠, 3♦=8-11 4+♠, 3♥=0-1♥ 4+♠, 3♠=0-6 4+♠		
1 NT				(14)15-17, may be semibal	Stayman, transfers, 2♠ one or both minors		
2♣				Strong (20+)			
2♦		6(5)		Weak 2 in ♦, 3-10 hp	2NT natural, 2♥/♠ inv.		
2♥		6(5)		6(5)+♥, 3-10	2NT ask for strength/suitquality		
2♠		6(5)		6(5)+♠, 3-10	2NT ask for strength/suitquality		
2 NT				20-21	Puppet and transfers	<b>Slam Conventions</b>	
3x		6/7+		3-10		0314 RKCB, cuebids, splinters, 5NT "pick a slam"	
3NT				Gambling, possibly strong in ¾ hand			
4♣, ♦				Weak			
4♥, ♠				Weak/to play			
4NT				Aceasking			