

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	X	3	4♥	11-22hcp (8hcp) Free to choose minor-opening with 4D and 3C.	1♦,♥ transf. 1♠is: 6-10 NT or ♦ .1NT:11-12hp 2♣: inv. Raise (10+, 4+♣) 3♦ :2-2-5♦-4♣ GF 2♦,2♥ : transf (weak or strong/slaminv. ♥ ♠) 2♠ transf ♦(weak or strong), or ♣ (weak) 2NT=55/46/64 in minor strong or weak	1♣-2♣, 2NT=11-12 bal 1♣-1x-1y(NT)-2♣ stop in ♦ or gameinv. 1♣-1x-1y(NT)-2♦ gameforce.	
1♦		3	4♥	11-22hcp (8hcp)	2♣ inv.raise (12+ 4+♦ or 6c♣ and 9-11) 2♦,2♥ : transf (weak or strong/slaminv. ♥ ♠) 2♠ transf ♦ (or weak, ♣ (weak or strong)) 3♣ :6card +12hp 2NT=55/46/64 in minor strong or weak	1♦-2♣-2NT =11-12 NT	
1♥		5 (4 in 3d)	4♦	11-22 hcp(8hcp)	2♣ = Drury or natural, 2NT GF Stenberg (4c+sup) 2♠ 3♣♦ splinter, 3♥ : 6-9 hp 3♠ and 4♣♦ void normaly 10-12hcp	1♥-2NT, 3♣♦=nat (3+), 1♥-2NT, 3♣-new suit is singleton/void 1♥-1NT, 2♣ =artificial 1♥-1NT, 2♦ =6c ♥and a good opening	2♣ = Drury 3c support. 2♦ =Drury 4c support.
1♠		5	4♥	11-22 hcp(8hcp)	2♣ = Drury 2NT GF Stenberg (4c sup) 3♣♦♥ splinter. 3♠ 6-9 hp 4♣♦♥ void normaly 10-12hcp	1♠-2NT, 3♣♦=nat (3+), 1♠-2NT, 3♣-new suit is singleton/void 1♠-1NT: 2♣ =♦, 2♦=♥, 2♥=♠	2♣ = Drury 3c support. 2♦ =Drury 4c support.
1 NT		---	4♦	(14)15-17. Can have singleton,6/54!	2♣ Stayman, 2♦,♥ transf., 2♠ minor-stayman,2nt: ♣♦ 3♣♦:transfer (weak/strong or 55major inv/GF). 3♥ ♠ sing and 4c in other Maj.	1NT-2♣, 2♦-2♠ =rele, 1NT-2♣, 2♥-2♠ = rele, 1NT-2♦, 2♥-3♣,♦ =Nat forcing one round	
2♣	X	0		Strong.	2♦ rele, 2♥/♠=4c and weak(max4hcp), 2nt=♣ ,3♣=♦,3♦=♥, 3♥=♠, 3♠=good unkown 6card EKQxxx, 3Nt 11-12 3343/3334	3♣from answer in next round is sec neg. 2♣-2♦-2♥ is either 25-26 or natural and forcing. 2♣-2♦-2nt=20-21	
2♦	X			Weak 2♥,2♠ or +22bal (incl. 6c m)	2NT, 3♣,♦ forcing bids	2♦-2NT, 3♣=max weak two or strong clubs, 3♦ asks 3♦ ,min and ♥ or strong with diamonds. 3♥min and ♠ ,3♠=EKQxxx in ♥, 3Nt =22-24	
2♥		5 (6)		Weak	2NT:rele,3♣:pas or 3♦,3♦:♠inv.+, 3♥=stop, 3♠: GF	2♥-2NT and answers; 3♣♦ weak and 3+ 3♥: good and 4+♣ 3♠: good and4+♦, 3nt=good no sidesuit.	
2♠		-/-		Weak	2NT:rele,3♣:pas or 3♦,3♦:♥inv.+, 3♥=to pl.,3♠:stop		
2nt	X	5♣ 5♦		Weak or 20+ Min55 in minor	3♥ asking.		
3x		6-7		Preempt	New suit 3-level is forcing. 4-level cue-bid.		
3NT				1-2nd SOL 7c m 3-4th: gambling	4♣ takeout 4♦ ask for cue-bid		
4♣,♦				Preempt. Nat.		Slam conventions:RKCB 4NT 0-3 1-4,Cue-bid 1./2. controls. 5NT, Culbertson 4nt if minor is triumph (answers depend on trmphisuit). Exkl.BW. /Dopi/Ropi.	
4♥,♠			Natural				
4NT				Asking	5♣ no ace, 5NT 2 aces, 6♣=♣-ace		

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Light overcalls. Cue is either GF any, or good raise with sup.
Many sequences with transfer bids in competition-sit.
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18, system on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Jump to 2♥, ♠ after an opening shows a good 6card suit and a hand we would bid twice
Other jumps are weak.
Reopen: Preempt
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
1.th hand: Dbl :equal strength ., 2♣:Both Majors, min4-4
2♦ transfer to ♥, 2♥ transfer to ♠
2♠ 4+and a minor 5+
2NT Both minors 5-5 or any strong 55 GF.
2-4 hand: dbl=both major (44) or 4maj and 5 minor. All bids nat.
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Takeout doubles, 2NT : 15-18
Jump to 4 minor: Leaping Michael (5maj and 5 in bid suit).
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Dbl (2♣: dbl shows ♣) , 1♣: dbl shows strength
1nt=Minors (min 4-4 i ♦ ♣) 2NT=minors (norm55)
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Natural and transfer bids, 2nt inv with support.RDBL=10+(8+ if passed hand)

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3rd/ 5th	3rd/5th	
NT	3rd/ 5th inv.	3rd/5th	
Subseq	Hi/lo=even originally	Hi/lo=even originally	
Other: inv leads also during play			
<b>LEADS : normally highest from sequence.</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK x	A from AK	
King	Normally denies A or AKonly	KQ	
Queen	Normally denies K	QJ	
Jack	Norm denies Q	J10	
10	Dobbelton or sequence	Weak or H109(xxx)	
9	3rd/5th	Not invit	
Hi-X	3rd/5th	3rd/5th	
Lo-X	3rd/5th	3rd/5th	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Distr. 2nd/4th	Distr 2nd/4th	Low is enc./Lavintal
Suit 2	Enc/disc	lavintal	Distr 2nd/4th
3	Distr	Distr	distr
1	Distr.	low likes op. lead	Low is enc./lavintal.
NT 2	Enc/disc.	Distr./lavintal	Distr. 2nd/4th
3	Distr	Distr	distr
Signals (including Trumps): oddball vs NT (low card likes the lead)			
It depends on dummy. Normally enc/disc or distribution signal			
Discards low-hi is even number of cards originally.			
DOUBLES			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Light based on shape. Supportdoubles, RDBL, neg.doubles (up to 3spades), strength doubles on higher levels.			
SPECIAL. ARTIFICIAL & COMPETITIVE DBLS/RDLS			
<b>Support doubles (3-card support) on up to 2-level in partners suit.</b>			

EBL CONVENTION CARD
<b>CATEGORY: i.e. Green:</b>
<b>NCBO: Norway</b>
<b>PLAYERS:</b> Asbjørn Kindsbekken (no5013)-Roar Voll (no6882)
<b>EVENT</b> (European Champions Cup 2018) date 16oct 2018
<b>System Summary:</b>
<b>GENERAL APPROACH AND STYLE</b>
Natural style. 1♣ 3+cards (bal.hands),
Opening. are norm. 11hcp+, but can be (8)9hcp in 1.2th.
Opening in 3.th can be out of description
1 NT is (14)15-17. 5332/5422,6c minor.
1NT can have a singleton (4441,5431,6331).
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Multi 2♦=weak two in major or strong "balanced".
2nt= min 55♣♦ 7-11 or +20hp.
After 1-minor openings: transferbids at 2-level.
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: not daily, but can open light.</b>