

| Defensive and Competitive Bidding |
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| Overcalls (Style; Responses; Reopening) |
| Light overcalls with good suit. Overcalls at the 2-level is normally solid. After an overcall, a new suit on the 1- and 3-level are F1, on the 2-level NF. |
| 1 NT overcall (2ND/4TH; Responses; Reopening) |
| (14)15-18 in all hands. Same response as after 1NT opening. |
| Jump Overcalls (Style; Responses; Unusual NT) |
| Preempt. Over a preemptive opening a jump overcall is strong. 2NT: Two lowest |
| Direct and Jump Cue Bids (Style; Responses) |
| Cuebid of a minor shows both M Cuebid of a M shows opposite M + ♣ Jump Cubid ask for stopper |
| VS. NT (vs. Strong/Weak; Reopen: PH) |
| Dbl: ♠+ other suit (at least 4-4) 2♣: ♣ + ♦/♥ (at least 4-4) 2♦: ♦ + ♥ (at least 4-4) 2M: natural 2NT: both minor or strong |
| VS. Preempts (Doubles; Cue bids; Jumps; NT bids) |
| |
| VS. Artificial Strong Openings |
| Vs 2♣: Dbl = ♣ |
| Over Opponents' take out double |
| Rdb: 10+ hcp 1-level: forcing, 2-level not forcing |

| Leads and Signals | | | |
|--|---|---|------------|
| Opening Leads Style | | | |
| | Lead | In Partner's Suit | |
| Suit | 3 rd -5 th =odd; 2-4 th -6 th =even | 3 rd -5 th =odd; 2-4 th -6 th =even | |
| NT | 3 rd -5 th =odd; 2-4 th -6 th =even | 3 rd -5 th =odd; 2-4 th -6 th =even | |
| Subseq | | | |
| Leads | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | <u>AK</u> / <u>AKx</u> / <u>AKxx(x)</u> | <u>AK</u> / <u>AKx</u> / <u>AKxx(x)</u> | |
| King | <u>KQ</u> / <u>KQJ(x)</u> / <u>KQT(x)</u> | <u>KQ</u> / <u>KQJ(x)</u> / <u>KQT(x)</u> | |
| Queen | <u>AQJ(x)</u> / <u>QJ(x)</u> / <u>QJT(x)</u> | <u>AQJ(x)</u> / <u>QJ(x)</u> / <u>QJT(x)</u> | |
| Jack | <u>HJT(x)</u> / <u>JT(x)</u> | <u>HJT(x)</u> / <u>JT(x)</u> | |
| 10 | <u>HT9x</u> / <u>AQT(x)</u> / <u>T9x</u> | <u>HT9x</u> / <u>AQT(x)</u> / <u>T9x</u> | |
| 9 | <u>H9x</u> / <u>9xx</u> / <u>T9</u> | <u>H9x</u> / <u>9xx</u> / <u>T9</u> | |
| X | <u>Hxx</u> / <u>HT9x</u> / <u>xxxx(x)</u> | <u>Hxx</u> / <u>HT9x</u> / <u>xxxx(x)</u> | |
| Signals in order of priority | | | |
| | Partners lead | Declarer | Discarding |
| Suit: | LOW=ENC | HL=EVEN | LOW=ENC |
| 2 nd | H/L=EVEN | Lavinthal | H/L=EVEN |
| 3 rd | Lavinthal | | |
| NT: | LOW=ENC | Smith | LOW=ENC |
| 2 nd | H/L=EVEN | H/L=EVEN | H/L=EVEN |
| 3 rd | Lavinthal | Lavinthal | |
| Signals (including Trump's): Smith:LOW=LIKES from both sides. Lavinthal can occur in Trump | | | |
| Doubles | | | |
| Takeout Doubles (Style; Responses; Reopening) | | | |
| Normal takeout doubles | | | |
| Special, Art and Comp Dbl/Rdbl's | | | |
| Responsive doubles. Support doubles through 2♥. Lead directing But dbl on overcaller in own or partner's suit indicates another lead. | | | |

| System | | |
|---|---|--|
|  |  |  |
| WBFF | | |
| System: | | |
| Players | Are Aarebrot | |
| | Anders Fodstad | |
| System Summary | | |
| General Approach and Style | | |
| Natural system (14)15 -17 NT (5M,6m, singleton and 5422 are allowed) 2♦ /2♥/2♠ weak two 2NT (19)20-21 3rd/5th leads and LOW is EN | | |
| Special bids that may require defence | | |
| | | |
| Special forcing pass sequences | | |
| Standard forcing pass sequences | | |
| Important notes that don't fit | | |
| | | |
| Psychics | | |
| Very rare | | |

| Opening | Art | Min. # | Neg. D. through | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|-----|--------|-----------------|----------------------|--|---|---------------------|
| 1♣ | | 3 | 3♠ | 3+♣ (8) 11-22 hcp | 2♣: 5+♣, 12+ hcp 2♦: 5+♣ invitational 2M: 5+ M weak, 3x: renons | X-Y-NT (if not passed hand) | 2♣: 5-9 hcp |
| 1♦ | | 3 | 3♠ | 3+♦ (8) 11-22 hcp | 2♦: 5+♦, 12+ hcp, 2♣: F1 3♣: 5+♦ invitational, 3x: renons 2M: 6+ M weak, | X-Y-NT (if not passed hand) | 2♦: 5-9 hcp |
| 1♥ | | 5 | 3♠ | 3+♥ (8) 11-20 hcp | 2♣: 4+♣ or 3♥ 10-12 hcp (balanced) 2NT: 3+♥ minimum inv to game 2♠/3m: singleton 3♥: pre-empt | X-Y-NT (if not passed hand) 1♥ - 1NT - 2NT: GF 1♥ - 2♥ - 3x: Inv, 3+, 1♥-2♥-2NT: ask 4 distr | 2♦: Toronto |
| 1♠ | | 5 | 3♠ | 3+♠ (8) 11-20 hcp | 2♣: 4+♣ or 3♠ 10-12 hcp (balanced) 2NT: 3+♠ minimum inv to game 3x: singleton 3♠: preempt | X-Y-NT (if not passed hand) 1♠ - 1NT - 2NT: GF 1♠ - 2♠ - 3x: Inv, 3+, 1♠ - 2♠ - 2NT: ask 4 dist | 2♦: Toronto |
| 1 NT | | | 2♠ | (14)15-17 | 2♣: Stayman, 2♦/♥: Transfer, 2♠: minor weak or strong. 3m: 6c m, 3M: ask for other M | 2♠: new search | |
| 2♣ | x | | | Strong | 2♦: Relay 2M/3m: Nat GF | Puppet/transfer after 22-24 NT Baron/transfer after 25-27 NT | |
| 2♦ | | 5 | | 3-10 hcp | 2NT: Ask for strength New suit not forcing | | |
| 2♥ | | 5 | | 3-10 hcp | 2NT: ask for singleton New suit not forcing | | |
| 2♠ | | 5 | | 3-10 hcp | 2NT: ask which minor New suit not forcing | | |
| 2 NT | | | | (19)20-21 hcp | Puppet/transfer | Slam Conventions | |
| 3x | | | | Preemptive | 3y: forcing | BW: 5 aces - 0314 | |
| 3NT | | | | Solid minor | | Cuebid Italian style | |
| 4♣,♦ | | | | Preemptive | | Last train | |
| 4♥,♠ | | | | Preemptive | | 5NT: pick a slam | |
| 4NT | | | | Asks specific ace | 5♣: no aces, 5♦/♥/♠: ace, 5NT: 2aces, 6♣: ace | | |