




Defensive and Competitive Bidding
<b>Overcalls (Style; Responses; Reopening)</b>
Natural
<b>1 NT overcall (2ND/4TH; Responses; Reopening)</b>
Appr. 15-18 balanced, system on.
<b>Jump Overcalls (Style; Responses; Unusual NT)</b>
Jump to 2 Hearts/Spades = 4+ card and 5+ in unbid minor.
<b>Direct and Jump Cue Bids (Style; Responses)</b>
Michaels/Ghestem (after 1 major).
<b>VS. NT (vs. Strong/Weak; Reopen: PH)</b>
X = 4+ Spades and 5+ minor, 2 Clubs = Both majors. 2 D/H/S and 3 Cl = Transfers. Higher is nat pre-empt. DON'T in balance position and when passed first. Other sys against weak (13-15) NT.
<b>VS. Preempts (Doubles; Cue bids; Jumps; NT bids)</b>
X= takeout.
<b>VS. Artificial Strong Openings</b>
X against Multi = Take out on spades/Strong. (1 Club= Polish/strong) - 2 diamonds = Both major.
<b>Over Opponents' take out double</b>
Transfer after one club. Transfer at two-level after 1 H/S. Jump fits at 2-, 3- and 4-level.

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> -5 <sup>th</sup> =odd; 2-4 <sup>th</sup> -6 <sup>th</sup> =even	3 <sup>rd</sup> -5 <sup>th</sup> =even; 2-4 <sup>th</sup> -6 <sup>th</sup> =even	
NT	3 <sup>rd</sup> -5 <sup>th</sup> =odd; 2-4 <sup>th</sup> -6 <sup>th</sup> =even	3 <sup>rd</sup> -5 <sup>th</sup> =odd; 2-4 <sup>th</sup> -6 <sup>th</sup> =even	
Subseq	Lead VS NT in IMPs: Strong attitude (2 is best).		
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AK/AKx/AKxx(x)	AK/AKx/AKxx(x)	
King	KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	JT(x)/JT(x)	JT(x)/JT(x)	
10	H(J)T9x/AQT(x)/Tx	H(J)T9x/AQT(x)/Tx	
9	J9x/109x/9x	J9x/109x/9x	
X	3th, 5th if true signal	Lower card = more att.	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Low enc.	Lavinthal	Low enc.
2 <sup>nd</sup>			
3 <sup>rd</sup>			
NT:	Low enc.	Small likes lead	Lavinthal
2 <sup>nd</sup>			
3 <sup>rd</sup>			
<b>Signals (including Trump's):</b> Low likes lead against NT and Lavinthal.			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Lebensohl at 3-level after takeout X.			
Special, Art and Comp Dbl/Rdbl's			
X against multi take out on spades.			

System Card		
		
<b>WBFF</b>		
System:		
	Jonny Hansen	Frank Svindahl
Players		
	NO 31556	NO 11617
System Summary		
General Approach and Style		
Natural, transfer after 1 club opening. 5 card major and better minor. 1NT = Approximately 15-17 balanced. 2 clubs opening are almost GF. 22+ if balanced. Multi 2 diamonds includes 24-29 bal and GF minorhands.		
Special bids that may require defence		
Special forcing pass sequences		
Important notes that don't fit		
Psychics		
Rarely		

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding	
1♣		3	High	Nat	Inverted minor and transfers	Twoway checkback		
1♦		3		Nat	Same	Same		
1♥		5		Nat	2NT = GF support, twoway splinters 2sp/3cl 3D = Nat suit and limit	Same		
1♠		5		Nat	2NT = GF support, twoway splinters 3cl/3D 3H = Nat suit and limit	Same		
1 NT		1		Nat, appr.15-17,semibalance	Stayman, transfers. 2pade = 1 minor. 2NT = Both minor, 3x = shortness.	3 clubs = GF rele after stayman		
2♣		0		Strong 22-23 or "9 tricks"	2 D = rele, otherwise transfers etc.	2NT might be second negative.		
2♦		0		Weak H/S or 24+ Bal/GF Cl/D	2NT ask			
2♥				8-11 6 card or 5 + 5 minor 1./3. green	2NT ask,			
2♠				Same	Same			
2 NT				Appr. 20-21 bal/semibal.	Puppetstayman, transfers, 4cl/D = H/S. 4H/S = Cl/D	<b>Slam Conventions</b>		
3x				Preempt. "Good 6-card" 1. green		RKCBW 4NT: 1430 on heart/spade. Other wise 0314. 4S = RKC clubs unless one hand has showed 5 spades. 5clubs = RKC on diamonds. Cubids sound. Last train. 5NT usually pick a slam.		
3NT			Solid 7/8 card heart/spade	4 clubs ask for shortness, 4D ask for length				
4♣,♦				Preempt				
4♥,♠				Preempt				
4NT				Which ace?	5clubs = no ace.			