




| Defensive and Competitive Bidding  |
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| <b>Overcalls (Style; Responses; Reopening)</b>   |
| 1-level : Aggressive<br>2-level : Sound<br>3-level : very aggressive non vul   |
| <b>1 NT overcall (2ND/4TH; Responses; Reopening)</b>   |
| 15-18 , 12-15 4 <sup>th</sup> pos. NT sys ON.  |
| <b>Jump Overcalls (Style; Responses; Unusual NT)</b>   |
| (2/3M) - 4m = 5+m 5M (other M)<br>2NT: 2 lowest unbid suits , weak/strong<br>(1♥) - p - (2♥) - 2NT = minors<br>(1♠) - p - (2♠) - 2NT = 5-5 ♥+minor   |
| <b>Direct and Jump Cue Bids (Style; Responses)</b>   |
| Michaels after 1M = other M + ♣<br>1♠ - 2♣ = Natural if 2+, michaels if 3+<br>1♠ - : 2♥ weak both M , 2♠ strong both M   |
| <b>VS. NT (vs. Strong/Weak; Reopen: PH)</b>  |
| Vs strong (from 13 + NT) Double penalty, Amundsen, 2kl both majors, 2d hearts or spades and a minor, 2hearts 4-5+ minor, 2 spades natural.<br>DON'T in 4 <sup>th</sup> hand<br>Vs weak NT: 2♣ = Majors, X=13+ (10+ 4 <sup>th</sup> seat balance) |
| <b>VS. Preempts (Doubles; Cue bids; Jumps; NT bids)</b>  |
| Take-out DBL<br>2♣ Multi: x = one major or strong hand, 2♥/2♠ = 14+ ♣/♦<br>Over 3m - 4m = both M<br>4NT = both minor   |
| <b>VS. Artificial Strong Openings</b>  |
| vs 1♠ strong: Yezlek (x=d or h+s , 1d=h or s+c et ..all levels)<br>vs 2♠ strong: Yeslek  |
| <b>Over Opponents' take out double</b>   |
| XX= 9+ hp , after 1♣-x : same as after 1♣ - pass   |

| Leads and Signals   |   |                     |            |
|---|---|---------------------|------------|
| Opening Leads Style   |   |                     |            |
|   | Lead  | In Partner's Suit   |            |
| Suit  | Norsk   | Norsk               |            |
| NT  | 4 <sup>th</sup> best from 6 cards, 3/5 <sup>th</sup> else | Norsk               |            |
| Subseq  |   |                     |            |
| Leads   |   |                     |            |
| Lead  | Vs. Suit  | Vs. NT              |            |
| Ace   | AKx/AKxx(x)   | AK/AKx/AKxx(x)      |            |
| King  | AK/KQ/KQJ(x)/KQT(x)                                       | KQ/KQJ(x)/KQT(x)    |            |
| Queen   | AQJ(x)/QJ(x)/QJT(x)                                       | AQJ(x)/QJ(x)/QJT(x) |            |
| Jack  | HJT(x)/JT(x)  | HJT(x)/JT(x)        |            |
| 10  | HT9x/AQT(x)/T9x   | HT9x/AQT(x)/T9x     |            |
| 9   | H9x/9xx/  | H9x/9xx/            |            |
| X   | Hxx̄/HT9̄/x̄xxx̄(x)                                       | Hxx̄/HT9̄/x̄xxx̄(x) |            |
| Signals in order of priority  |   |                     |            |
|   | Partners lead   | Declarer            | Discarding |
| Suit:   | Enc/Discrg  | Count               | Enc/Discrg |
| 2 <sup>nd</sup>   | Count   | S/P                 | Count      |
| 3 <sup>rd</sup>   | S/P   |                     | S/P        |
| NT:   | Enc/Discrg  | Smith               | Enc/Discrg |
| 2 <sup>nd</sup>   | Count   | Count               | Count      |
| 3 <sup>rd</sup>   | S/P   | S/P                 | S/P        |
| <b>Signals (including Trump's):</b> Low=Enc, Smith vs NT (high = OK lead) Lavintahl in trump when possible. |   |                     |            |
| Doubles   |   |                     |            |
| <b>Takeout Doubles (Style; Responses; Reopening)</b>  |   |                     |            |
| Light style, light reopenings   |   |                     |            |
| <b>Special, Art and Comp Dbl/Rdbl's</b>   |   |                     |            |
| RDBL in transfer seq shows 3 card support at 1-2 level.   |   |                     |            |

| System Card  |   |  |
|--|---|--|
|                          |  |  |
| <b>System:</b>   |   |  |
| <b>Players</b>   | Stoffers  | Juve   |
|  | Klepp BK  | Klepp  |
| <b>System Summary</b>  |   |  |
| <b>General Approach and Style</b>  |   |  |
| 2/1 style.<br>(14) 15-17 NT<br>Transfers responses after 1♠-opening<br>1♠ = 3+ 5 card majors.              |   |  |
| <b>Special bids that may require defence</b>   |   |  |
| 1♣ : - 2♦/♥ weak/strong ♥/♠<br>- 2♠ = Inv 5+♣/slam in diamonds   |   |  |
| <b>Special forcing pass sequences</b>  |   |  |
| 2♣ - bid - pass = 4+hp/high level competition where we have forced to game.                                |   |  |
| <b>Important notes that don't fit</b>  |   |  |
| 1♣-(1♦)-1♥=4+♠<br>1♣-(1♦)-1♠=diamonds or 6-9NT<br>1♣-(1♦)-2♦ = inverted minor<br>1♦ -(1♥) -1♠ = denies 4+♠ |   |  |
| <b>Psychics</b>  |   |  |
| Rare   |   |  |

| Opening | Art | Min. # | Neg. D. through | Description   | Responses  | Subsequent Auction   | Passed Hand Bidding  |
|---------|-----|--------|-----------------|---|--|--|--|
| 1♣      |     | 3      | 4h              |   | 1♦=4+♥, 1♥=4+♠, 1♠=6-9 "NT" or any hand 4+♦,<br>2♣=10+ 5+ ♣, 2♦=♥, 2♥=♠, 2♠ = 7-10 5+♣, 2NT=11-12<br>bal 4+♣/diamonds, 3♣ pre-empt 5+♣<br>3♦♥♠ preemptive, 7 card, 4♦ void, 4M to play, 4NT<br>=BW | After 1♦/1♥ transfer response:<br>Accept = 3card support.<br>Jump to 2 level =4 card support- NT hand                                      | 1♣-2♦♥♠=natural 8-11hp<br>5(+ )card and 4+♣                          |
| 1♦      |     | 3      | 4h              |   | 2♦=5-10 3+♦<br>2♥/sp=GF good suit. 3M =splinter,<br>4♣ void, 4M play, 4NT BW   |  |  |
| 1♥      |     | 5      | 4d              | 10-21 hp  | 1NT 6-11hp, 2♣ 2♦ = 5+ F1, or 3-7 support♥<br>2♠ = undefined splinter<br>3♣ = 7-9 "bal" 4+♥, 3♦ = 10-11(12) "bal" 4+♥<br>3♥ = Pre, 2NT GF w 4+♥  | 1♥-2♣<br>2♦= Waiting, interested in game if invite<br><br>[1M-2N Bekkasin, 3c=min, 3d extra no single,<br>3h/s/N extra single c/d/other M] | 1♥-2NT= both minors (ok suits)<br>1♥-2♦ = natural NF<br>2♣ Toronto   |
| 1♠      |     | 5      | 4d              | 10-21 hp  | 1NT 6-11hp, 2♣ all GF balanced or invite w 3+ ♠ or<br>5+♣ F1, 3♠ = splinter in one m,<br>3♦ 7-11 4♠, 3♥ =splinter, 2NT GF w 4+♠  | Same as after 1♥<br>2♥ natural. (1♠ -2♣, 2♥ -2♠ no forcing)<br>Transfer after 1♠ -1NT  | 1♠-2NT=both minors (ok suits)<br>1♠-2♦/2♥ = natural NF<br>2♣ Toronto |
| 1 NT    |     |        | 3sp             | 15-17<br>May have 5M,<br>6m, single H 5422                  | 2♣=Stayman, 2♦♥♠NT = Transfer<br>3♣♦♥♠= singleton<br>4♣♦ M transfer, 4♥♠= to play  |  |  |
| 2♣      | x   | 0      |                 | Strong<br>22-24 NT or<br>25+NT                              | 2♦ =wait (any hand), 2♥♠3♣♦ nat GF,<br>2NT (54)♠+♦ 7+hp, 3♥♠ = 4card, long diamonds<br>3NT = 55 major, 5-8   | 2♣-2♦, 2x-3♣= sec neg.<br>2♣-2♦,<br>3♣-3♦ sec neg.   |  |
| 2♦      |     | 5      |                 | Multi, 6<br>cards vul, can<br>be 5 and 5332<br>NV 1st/third | Hearts any level pass or correct, 2sp invitational w<br>hearts 2d-x-2spades nat)2nt ralay, 3cl nat NF, 3D nat<br>slamtry, 4cl bid suit under, 4d bid your suit                                     | <u>2d-2NT-3cl hearts min</u><br><u>2d-2nt-3d spades min</u><br><u>2d-2nt-3h spades max</u><br><u>2d-2nt-3sp hearts max.</u>                | Same   |
| 2♥      |     | 5      |                 | Weak 5,   | 2♠/3♣/= NF. 2NT = Relay<br>3♠ = Inv, 4♣ = Baby Blackwood   | 2h-2nt-3hearts/spades max with clubs/diamonds  |  |
| 2♠      |     | 5      |                 | Same as 2 H   | 2N= ask. 3♣ <b>preff</b> , 3hearts <b>forcing</b> .<br>4♥ = To play,   | Same as 2h   |  |
| 2 NT    |     |        | 4♣              | 20-21 balanced<br>May have<br>6m/5M (5422)                  | 3♠= puppetstayman, 3♦♥= GF transfer, 3♠=minors,<br>4m= transfer M slamtry (♣=♥), 4M = slamtry m<br>(♥=♣)   | <b>Slam Conventions</b>  |  |
| 3x      |     |        |                 | PREEMPT<br>Acc to VUL                                       | New suit NF<br>4♣ = slamtry, 4d slamtry over 3clubs.   | 0314 RCKB<br>Dopi Ropi   |  |
| 3NT     |     |        |                 | Solid minor   | 4diamonds = Singleton ask  | Splinter bids<br>Cuebids (1st 2nd controls)  |  |
| 4♣,♦    |     |        |                 | Preempt   |  | 5NT is frequently pick a slam<br>Baby Blackwood  |  |
| 4♥,♠    |     |        |                 | play  |  | Lightner DBL   |  |