DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STYLE					
Aggressive on 1-level. Sound on 2-level	Lead			In Partner's Suit		CATEGORY:	
	Suit	Attitude, 4 th	, MUD	Same		NCBO: DENMARK	
Responses: New suit F1, jump in new suit = fitbid	NT	Attitude, (M	(IUD)	Same		PLAYERS: Dennis Bilde – Emil Jepsen	
Cue = good raise, jump cue = splint	Subseq	As leads		Same			
	Other: O	n 5+ level: A for attitu				-	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
$2^{nd}/4^{th}$ seat: 15-17(18)hcp balanced/semi-balanced	Lead	Vs. Suit		Vs. NT	,	STOLEN SOMMART	
reopening: 11-14hcp	Ace	AKx, Ax		AKx,		GENERAL APPROACH AND STYLE	
Responses: Stayman/transfer	King	AK, Kx, KQ		AK, K	$O(\mathbf{x})$	5S 4H(only when 4-4 in major, 4(3) D and 3C	
	Oueen	QJ(x)		(A)QJ(1NT = (14)15-17	
	Jack	JT(x), KJT(x)		JT(x), l			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9x, HT9(x)			HT9(x)	1	
2M = 4M, 5+m.	9	H98(x), 9x		H98(x)		1N response = 6-11	
Other jumps are weak	J Hi-x	xXx, xXxx,			Xxx(x), Xx, Xxx	11111200111000000000000000000000000000	
2NT=2 lowest unbid suits, 5-5	Lo-x			ΗΧΧΧΧΧΧΧΧΧΧ			
		SIGNALS IN ORDER OF PRIORITY					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	010101	Partner's Lead	Declarer's Lead	1	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
(1ma) 2ma = 5-5	1	Low=enc	Low = even		Low = enc	3N = solid minor	
(1mi) 2mi = 5+H, 4+S	Suit 2	Low = even	(suit pref)		Low = even	Drury after 3 rd and 4 th hand 1M openings	
(1x)-3x= asking for stopper for 3nt	3	-	-		-		
Reopening: constructive two suiter (same as above)	1	Low=enc	Low= even / su	it pref	Low = enc		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	Low = even	(suit pref)		Low = even		
2cl = majors	3		-		-		
2D = bad major/very good	Signals (ncluding Trumps):	·				
2M = constructive	Upside d	own, against nt we pl	ay a lot of suit pr	ef signa	ls on declarers leads.		
Dbl = pen							
Reopening = same as above	DOUBLES						
Ph = 2D = nat, dbl of 14+nt = 5+m 4+M							
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOUBLES (Styl	le; Responses; R	eopenii	ng)		
(non)Leaping Michaels	Can be li	ght with good distribu	ution				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+			COMPENSION			SPECIAL FORCING PASS SEQUENCES	
Vs 1C: X = major, nt = minor		L, ARTIFICIAL & lbls/rdbls, a lot of tak					
	Support						
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
RD = 10+, $2N =$ support, jump in new = fitbid, double jump = splint						Frequent upgrades	
						PSYCHICS: rare	

უ	lF 1AL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING		
1*		3	4H	(10)12+, better minor	1mi – 2mi = GF. 1mi-3mi = 5-8 5+C	2nt asking on WJS.	1 mi - 2M = fitbid		
				Equal minor length tends to open 1cl	Jump in other mi = 9-12 fit. 2M = strong	After 1C - 2D, 3C is NF			
1♦		(3)4	4H	(10)12+	1mi - 3x = splinter 8-11,				
1♥		4	4D	(10)12+	1M-1N = 6-11	Gazzili	1H-2S= fitbid		
		-	15	Only 4 when 4-4 in the majors	2N = inv +		Drury		
1 ♠		5	4D	(10)12+	3 sp/nt/4x = voids				
1 NT		2	4H	(14)15-17 (semi)bal	Stayman, transfer, 3M=slammy other M	1N - 2S: 2nt min, $3C = max$. $1N - 2C$; $2x - 2N/3C = trf$			
2*	Х	0		22-24N+ or strong in any suit	2D = relay, 2N-3H = transfer				
2♦		(5)6		weak	New suit = inv, $2N=?$	2D - 2N; asking shortnes and strength			
2♥		(5)6		weak	same	same			
2		(5)6		weak	same	same			
2NT		2	4H	20-21 (semi)bal	Stayman, transfer	2N-3C-3N = 4-4M			
3*		6		Pre, not crazy					
3♦		6				same			
3♥		6			4mi = cue				
3♠		6			4mi = cue				
3NT	Х			Solid minor	4/5/6/7CD = p/c				
4*		7			4ma = nat				
4♦		7							
4♥		(6)7			4sp nat, 5mi cue				
4		(6)7							
4NT		-		Aces					
5*		7 7				HIGH LEVEL BIDDIN	lG		
5♦ 5₩		/				RKCB 1430, Cuebids, Splinter, DOPI			
5♥ 5♠									
5 5NT									
5NT					1				