Defensive and Competitive Bidding					
Overcalls (Style; Responses; Reopening)					
Aggressive					
Responses: Jumps show suit and fit; 2NT is supp on M					
Unassuming cue-bids. Direct jump-raises are pre-emptive.					
1 NT overcall (2ND/4TH; Responses; Reopening)					
2nd: 15-18 bal (subs auction as after 1nt opening)					
4th Live: 11-14					
NT System is off					
Jump Overcalls (Style; Responses; Unusual NT)					
2nd: 15-18 bal, system off					
4th Live: 11-14					
NT System is off					
Jump Overcalls (Style; Responses; Unusual NT)					
Aggressive style					
Weak, 5-card possible					
(1M)-2NT=♣+♦					
Direct and Jump Cue Bids (Style; Responses)					
Aggressive style					
(1♣)-cue = ♠-♥ (5+5+), (1♦)-cue = ♠-♥, (1M)-cue=OM+m,					
Jump cue = Asks for stopper.					
VS. NT (vs. Strong/Weak; Reopen: PH)					
VS strong NT					
Dbl : Strength					
2 • • or Both majors					
$2 \bullet 5 + \bullet \text{ or } \bullet + \bullet$					
$2 \checkmark 5 + \diamond \text{ or } \diamond + \diamond$ $2 \diamond 5 + \diamond \text{ or } \checkmark + \diamond$					
Bid with jump is natural, normally weak.					
VS. Preempts (Doubles; Cue bids; Jumps; NT bids)					
Take Out DBLs					
2NT : 15-18					
4NT = any strong 2-suiter					
VS. Artificial Strong Openings					
As vs. strong NT					

Leads and Signals									
Opening Leads Style									
	Lead	Lead		In Partner's Suit					
Suit	4 th best	l th best		1/3/5 in pd majors opening or 5 cards suits					
NT	4 th best		1/3/5 in pd majors opening or 5 cards suits						
Subseq	Attitude when op	Attitude when opening a new suit							
		Leads							
Lead	Vs. Suit	Vs. Suit		Vs. NT					
Ace	AK/AKx/AKxx(AK/AKx/AKxx(x)		AK/AKx/AKxx(x)					
King	KQ/KQJ(x)/KQ	KQ/KQJ(x)/KQT(x)		KQ/KQJ(x)/KQT(x)					
Queen	AQJ(x)/QJ(x)/Q.	AQJ(x)/QJ(x)/QJT(x)		AQJ(x)/QJ(x)/QJT(x)					
Jack	JT(x)/Jx/HJ10(x)	JT(x)/Jx/HJ10(x)		JT(x)/Jx					
10	HT9x/ T9x	HT9x/ T9x		HT9x/T9x/ HJ10(x)					
9	H9x/9xx/T9		H9x/9xx/T9						
х	Hxx <u>x</u> /HT9 <u>x</u> / xxx /xxxx	Hxx <u>x</u> /HT9 <u>x</u> / xxx/xxx <u>x</u> x /xxxx		Hxx <u>x</u> /HT9 <u>x</u> /xxx/xxx <u>x</u> (x) /xxxx					
	Signals in o	order of	^r priority	,					
	Partners lead	Dec	larer	Discarding					
Suit:	Hi=Enc	Hi/Lo=even		Hi=Enc					
2 nd	-			Hi/Lo=even					
3 rd									
NT:	Hi=Enc	Hi/Lo=even		Hi=Enc					
2 nd	-			Hi/Lo=even					
3 rd -									
Low card enc on K,Q,J and 10									

Doubles

Takeout Doubles (Style; Responses; Reopening)

Aggressive 1-level and reopening, Sound 2-level (subs auction: cue=Art-F1)

Special, Art and Comp Dbl/Rdbl's

NEG+RESP+COMP DBL (showing Take Out-distr)

Convention Card WBF						
	System: Na	tural				
Players	Kai Jørstad	Ronny Jørstad				
Club	SKIEN BK	SKIEN BK				
	Norway	Norway				
	System Summ	nary				
(General Approach a	and Style				
5 cards ▲ , 4 ca	irds 🕈					
1* 3+						
1 NT: Green 1^{st} and 2^{nd} . hand is 9- 12 hcp						
1NT: Red or 3 rd and 4 th hand is 15-17						
NT-OPENING MIGHT INCLUDE A SINGELTON/5 CARDS MAJOR/ 6 CARDS MINOR/5-4-2-2						
Special bids that may require defence						
Sp	ecial forcing pass	sequences				
1x-(1/2 y)-p = Pass CAN be strong with long suit in y (pass is not forcing)						
Important notes that don't fit						
(1x)-Pass-(Pass)-2NT=19-21hp and balanced						
Marmic og Michaels						
Signals: low is ENC.						
2	Psychics					
Rare	Kare					

Opening	ART	Minimum	Neg. Dbl. To	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	4♥	11-20 hp Shows 3+c. 3 cards only when 4-3-3-3 or 3-4-3-3	1 ◆ ♥ ♠ is F1 2 ♣ is 6-9 hp 2 ◆ ♥ ♠ 3-7 hcp, 6cards + 2NT=Support 11-12hp, 3 ♣=Preemptive		
1•		4	4♥	12-21 hp 3 card +	1 ♥ ♠ is F1 2 ♦ is 6-9 hp 2 ♥ ♠, 3 ♣ 3-7 hcp, 6cards + 2NT=11-12hp, 3 ♦ =Preemptive		
1•		4	4 •	12-21 hp Shows 5card+	2NT: GF and 4card support 3♥ Preemptive 3♠ og 4♣♦ is void and 4card+ support slam inv.	1♥-2NT, 3♣ ♦ ♠=singelton 1♥-2NT, 4♣ ♦ ♠ = void Long Suit Invitational can be xxx	
1		5	4♥	12-21 hp 5card+	2NT: GF and 4card support 3▲ Preemptive 4♣♦♥ is void and 4card+ support slam inv.	1▲-2NT, 3♣ ♦ ♥= singelton 1▲-2NT, 4♣ ♦ ♥ = void Long Suit Invitational can be xxx	
1 NT				9-12/15-17 balanced, can have 5422 in any suit, might have singelton or 5c M/6c m	2♣ F1 Stayman, 2♦ = relay for 2♥ 2♥ is transfer for ♠, inv or better, 2♠ = one or both minors, 3♣ = asking 5-cards M, 3 ♦/♥/♠ = singelton	1NT-2♣, 2♦-2 ♥ = pass or pref, 1NT-2♣, 2♦-2♠ = forcing, 1NT-2♣, 2♥-2♠ = 4 cards and F1	
2*	Х	0		Forcing	2 relay 0-5hp, 6-9 NT or any 4-4-4-1 distr.		
2♦		2/5		20 – 21 <u>or</u> 4-11 hcp, 5+♦ + 5+ M	2♥ = pass or pref, 2NT = F1, asking, 2♠/3♣/ ♦ = Natural, NF		
2♥		4		4-11 points, 4+ + 4+ MM, in red it is 5+ + 4+ MM	2NT = asking		
2♠		5		7-11 points	2NT = F1, asking singelton, New suit: none forcing		
2 NT				5+ & + 5+ other suit <u>or</u> 22-24 NT	3♣ stayman, 3x = transfer	Slam Conventions	
3x		6-7		Preempts		4NT: Roman Key Card Blackwood:	
3NT				Running 7cm, No side values	4. to correct, 4. asks for shortness	5♣: 0/3, 5♦:1/4 5♥: 2 w.o. Tr Q	
4♣,♦	Х	7		To play		_	
4♥,♠		7		To play	New suit is cue-bid, 4NT=RKCB	5♠: 2 w. Tr Q Cue bids: 1 st and 2 nd round controls up the line	
4NT						Splinter & Minisplinter	