# Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

Normally light

1 NT overcall (2ND/4TH; Responses; Reopening)

(14)15-17

4<sup>th</sup> 11-14

Jump Overcalls (Style; Responses; Unusual NT)

Weak jumps, 2NT: 2 lowest unbid nat suits, Michaels: both Majors over 3+ minor open, (1c(2+))-2dia:both M

Direct and Jump Cue Bids (Style; Responses)

814)

Multilandy

DONT in balance pos and prepassed

### VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

X= opening hand take out values or strong, higher levels more strength

After weak 2 majors: 4c/4d leaping

### VS. Artificial Strong Openings

2 clubs: 22+ bal, ~10 tricks w/minors, ~9 tricks majors

4NT: asking specific aces

Over Opponents' take out double

Leads and Signals										
Opening Leads Style										
	Lead	-	In Partner's Suit							
Suit	high/low even ("norsk"	')		high/low even ("norsk")						
NT	Attitude		"norsk"	"norsk"						
Subseq										
Leads										
Lead	Vs. Suit		Vs. NT							
Ace	AK/AKx/AKxx(	x)	AK/AKx/AKxx(x)							
King	KQ/KQJ(x)/KQT	KQ/KQJ(x)/KQT(x)		KQ/KQJ(x)/KQT(x)						
Queen	AQJ(x)/QJ(x)/QJ	AQJ(x)/QJ(x)/QJT(x)		AQJ(x)/QJ(x)/QJT(x)						
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)		HJT(x)/JT(x)						
10	HT9x/AQT(x)/T	9x	HT9x/AÇ	T(x)/T9x						
9	H9x/9xx/T9	2 17		H9x/9xx/T9						
Χ	Hxx <u>x</u> /HT9 <u>x</u> /x <u>x</u> xx	x(x)	Hxx <u>x</u> /HT	Hxx <u>x</u> /HT9 <u>x</u> /x <u>x</u> xx(x)						
	Signals in o	order o	f priority							
	Partners lead	De	clarer	Discarding						
Suit:	Attitude	C	ount	attitude						
2 <sup>nd</sup>	Count	C	ount	count						
3 <sup>rd</sup>										
NT:	Attitude	Sr	nith P	attitude						
2 <sup>nd</sup>	Count	C	ount	Count/attitude						
3 <sup>rd</sup>										
<i>Signals (including Trump's)</i> : Smith Peter: high: positive lead, lavinthal, trump echo										
Doubles										
Takeout Doubles (Style; Responses; Reopening)										
Special, Art and Comp Dbl/Rdbl's										



# System Card





# System:

	Gjermund Rekstad	Are Nesdal
	Stavanger BK	Stavanger BK
	NBF	NBF
Plavers	11815	13747
LIAVEIS		

# System Summary

## General Approach and Style

5 card Major,4 card dia, 2card club transfers after 1club open

### Special bids that may require defence

Special forcing pass sequences

Important notes that don't fit

Psychics

Very rare

Opening	Art	Mi n.	Ne a.				
		#	g. D.	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		2		10-22	Inv minor, transfers, 1nt:11-12, 2nt:13-15 or 19+3 clubs pre-empt, 2dia: both majors 6-11	3 clubs and 2nt (11-12)passable	2clubs: 6-9 3 clubs:9-11 (5+)
1♦		4		10-22	Inv minor 3 diamonds pre-empt,2H: both majors 6-11	3 dia and 2nt (11-12) passable	2 dia: 6-9 3 dia: 9-11 (5+)
1♥		5		10-21	2nt: invite or better 4+ hearts, minisplinter (invite), splinter, 2clubs: nat and GF or 3card support with invor stronger	1h-2nt-3h: minimum and passable	2clubs:~8-11 3c heart 2 dia:~8-11 4c heart
1♠		5		10-21	2nt: invite or better 4+ spades, minisplinter (inv), Splinter, 2clubs: nat and GF or 3card support with inv or stronger	1sp-2nt-3sp: minimum and passable	2clubs:~8-11 3c spades 2dia: ~8-11 4c spades
1 NT				(14)15-17 5c M, 6c m, Singleton H possible	2clubs: stayman, 2 dia: transfer, 2H: transfer, 2sp:bal inv/play clubs/inv with diamonds/bal 15-16/Slam interest 5-5 minors +, 2nt:inv w/clubs/play in dia, 3 clubs: GF with one short Major, 3dia: inv 5/5 + Majors, 3H: 3h and 5sp GF, 3sp: 3sp and 5H GF		
2♣				20+ 10 tricks minors Max 4,5 loosers Major	2dia: 0-6 or not other bid, 2hj/2sp: 6+hcp 5c+ 2nt: 6+hcp 5/5 minors +, 3c/3dia: K109xxx or better		
2∳				Weak "weak" 2 in one Major	2 nt forcing: answer: 3clubs max, 3dia min wiht hearts, 3hearts min with spades		
2♥				Weak 2 (8-11)	2 nt forcing: ask singleton 3H pre-empt 4c/4dia: splinter		
2♠				Weak 2 (8-11)	2 nt forcing: ask singleton 3sp: pre-empt 4c/4dia: splinter		
2 NT				20-21, 5c M, 6c m, singleton H possible	Muppet stayman, transfers, 3sp:: minors and slam interest,4c: slam interest 6+H, 4dia: slam interest 6+ spades, 4H: slaminterest 6+ clubs, 4S: slaminterest 6+ diamonds	Slam Conventions	
3x				preempt		0314 BLW (DOPI/ROPI), splinter, cuebids, 5nt: pick a	ı slam
3NT			b		c: pass or correct, 4 dia: ask shortness: 4nt: ask length 5c:7, 5dia: 8)		
4♣,♦			Р	reempt			
4♥,♠				preempt			
4NT					5c:0, 5dia: diamond ace 5nt: ace of clubs, CRO (2 aces same colour/rank/odd)		