

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

Aggressive 1-level; Sound 2-level

1 NT overcall (2ND/4TH; Responses; Reopening)

15-18 bal (subs auction as after 1nt opening)

NT System is on

Jump Overcalls (Style; Responses; Unusual NT)

2-level = 10-13hcp, 6card.

3-level = pre-emptive.

(1M)-2NT=♣+♦

Direct and Jump Cue Bids (Style; Responses)

Michaels

Jump cue=Asks for stopper.

VS. NT (vs. Strong/Weak; Reopen: PH)

Dbl : Strength

Yeslek

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Take Out DBLs

2NT : 15-18

(4M)-4NT=any strong 2-suiter

VS. Artificial Strong Openings

Yeslek

Over Opponents' take out double

New bid without jump is forcing, after 1♣♦ is a jump in a new suit 5-8hp and at least 6 card, after 1♥♠ is a jump in a new suit splinter, preempt is not forcing, 2NT is inv., RD=10hp+

Opening Leads Style

| | Lead | In Partner's Suit |
|--------|---|---|
| Suit | 3 rd -5 th =odd; 2-4 th -6 th =even | 3 rd -5 th =odd; 2-4 th -6 th =even |
| NT | Attitude | 3 rd -5 th =odd; 2-4 th -6 th =even |
| Subseq | Attitude when opening a new suit | |

Leads

| Lead | Vs. Suit | Vs. NT |
|-------|--|--|
| Ace | AK/AK _x /AK _{xx} (x) | AK/AK _x /AK _{xx} (x) |
| King | KQ/KQJ(x)/KQT(x) | KQ/KQJ(x)/KQT(x) |
| Queen | AQJ(x)/QJ(x)/QJT(x) | AQJ(x)/QJ(x)/QJT(x) |
| Jack | HJT(x)/JT(x) | HJT(x)/JT(x) |
| 10 | HT9 _x /AQT(x)/T9 _x | HT9 _x /AQT(x)/T9 _x |
| 9 | H9 _x /9 _{xx} /T9 | H9 _x /9 _{xx} /T9 |
| X | H _{xxx} /HT9 _x /x _{xxx} (x) | H _{xxx} /HT9 _x /x _{xxx} (x) |

Signals in order of priority

| | Partners lead | Declarer | Discarding |
|-----------------|---------------|----------|------------|
| Suit: | Hi=Disc | | Hi=Disc |
| 2 nd | Lavintal | | Hi/Lo=even |
| 3 rd | | | |
| NT: | Hi=Disc | | Hi=Disc |
| 2 nd | Lavintal | | Hi/Lo=even |
| 3 rd | | | |

Signals (including Trump's): Triumph Ecco

Doubles

Takeout Doubles (Style; Responses; Reopening)

Aggressive 1-level and reopening, Sound 2-level

(subs auction: cue=Art-F1)

Special, Art and Comp Dbl/Rdbl's

NEG+RESP+COMP DBL (showing Take Out-distr)

SUPP DBL and RDBL



Convention
Card



System: Natural

| | | |
|-----------|----------------|-------------|
| Players | Sondre Hogstad | Andre Øberg |
| Club | Skien BK | Skien BK |
| | Norway | Norway |
| NBF memb. | 13406 | 11677 |

System Summary

General Approach and Style

5card openings in ♦/♥/♠

Transfers on 1c opening

Special bids that may require defence

Transfers on 1♣ opening, 2♦ opening = Multi, 2NT opening = Running minor

Special forcing pass sequences

1x-(1/2 y)-p = Pass CAN be strong with long suit in y and ask pd to double if he is short (Pd CAN also pass)

Important notes that don't fit

Variant of Nilsland def. if opps. double pd 1NT

Signals: LOW is ENC.

Psychics

Very Rare

| Opening | ART | Minimum | Neg. Dbl. To | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|-----|---------|----------------------------------|--|---|---|---------------------|
| 1♣ | | 1 | 7s | 11-20hcp | 1-level = transfer. 1NT = 9-11 balanced. 2♣ = gf with good support. 2♦ = Multi, 2♥ = 4♥ + 5+ ♣, 2♠ = 4♠ + 5+ ♣ 2NT = 5+5 minors, to play 3 minor or gf | | |
| 1♦ | | 5(4) | 7s | 11-20hcp | 1-level = nat. force 1 round. 1NT = 6-10 balanced. 2♦ = gf with good support. 2♥/♠ = weak 2. 2NT = 11-12 balanced. | | |
| 1♥ | | 5 | 7s | 5 card 11-20hcp | 2/1 force game normally 1NT = 6-10hcp, 2NT = gf with at least 4card supp 2♠/3♣/3♦ = minisplinter, at least invitational. 3♠/4♣/4♦ = void | | |
| 1♠ | | 5 | 7h | 5 card 11-20hcp | 2/1 force one round 1NT = 6-10hcp, 2NT = gf with at least 4card supp 3♣/3♦/3♥ = minisplinter, at least invitational. 4♣/4♦/4♥ = void | | |
| 1 NT | | | | 14-17hcp, balanced | 2♣ = Stayman, 2♦/♥ = transfers, 2♠ = Weak with both minors or strong hands. 2NT = Weak with one minor or strong hands. 3♥/♠ = max xx in suit Hxx in opposite major. | | |
| 2♣ | x | 0 | | 19+ hcp unbalanced, 20+ balanced. | 2♦ = relay, 2♥/♠ = 0-4 hcp, 5card +. 2NT = 10+ hcp, normally balanced. 3♣/♦ = 6+ good suit. | | |
| 2♦ | | 6 | | Multi. Either Weak 2 in major or 22+ NT. | 2NT = Forcing. 2♥/♠ = relay | | |
| 2♥ | | | | 10-13 hcp, 6card. | 2NT = ask for singleton/strength | | |
| 2♠ | | | | 10-13 hcp, 6card. | 2NT = ask for singleton/strength | | |
| 2 NT | | --- | | Running minor | | Slam Conventions | |
| 3x | | 6 | | Preempts, 3♣/♦ at least HHxxxx | | RKCB1430, splinter, minisplinter, Jacoby, cue bids, Josephine, DOPI, ROPI, DEPO | |
| 3NT | | 7 | Running 7c Major, No side values | 4♣ cue, 4♦ asks for shortness | | | |
| 4♣,♦ | X | 0 | | Pre-emptive | | | |
| 4♥,♠ | | 5 | | To play | New suit is cue-bid, 4♠/4NT=RKCB | | |
| 4NT | | --- | | Asks for specific aces | 5♣=0 Aces, Suit=that Ace, 5NT= 1 ace | | |

