Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

Light overcalls.Cue is either GF any, or good raise with support. Jump in M is invitational (nat) and jump to minor is minisplinter

1 NT overcall (2ND/4TH; Responses; Reopening)

15-18, system after opening 1NT on

Jump Overcalls (Style; Responses; Unusual NT)

VS 1 **♣**:

2 • ca 14-16 with 6 card suit

2 ♥/♠: 5+- 5 ♦

2 NT: 5+-5+ ♣ and ♦

If 1 ♣ opening is on 2 or less, 2 ♣ is natural. If so 2 ♦ is Michaels

Vs 1 **♦**:

2 ♥/♠: 5+-5+ ♣

2 NT: 5+-5+ ♣ and ◆

3 ♣: 14-16 with 6 card suit

1M- 3 m/3hj: ca 14-16 and natural. Green vs. red: Pre-emptive

Direct and Jump Cue Bids (Style; Responses)

Over m: Both Majors (5+-5+) Over M: Other Major + ◆ (5+-5+) Jump cue-bid: Asks for stopper

Mixed range, depending on vulnerability

VS. NT (vs. Strong/Weak; Reopen: PH)

2♣- ♦ and V have occoured on 4-3 in M, but normally 5-4+

2 - one major (Muliti)

2♥/♠ - 4c M and 5+ m

2NT: Both minor or game forcing hand with two suiter

Dbl: ▼ and ♠ less distribution, take out vs 13-15 or weaker. After pre passing and balancing position it shows balanced maximum hand

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

t/o dbls, leaping micheals, (3M)- 4m non-leaping michaels with other major and bidden suit.

VS. Artificial Strong Openings

Dbl: Strong or both majors, NT: one major and one minor, rest is natural

Over Opponents' take out double

RD: 9+, normally without support

| | Leads and Signals | | | | | |
|--------|----------------------------------|----------------------------------|--|--|--|--|
| | Opening Leads Style | | | | | |
| | Lead | In Partner's Suit | | | | |
| Suit | 3 rd -5 th | 3 rd -5 th | | | | |
| NT | 3 rd -5 th | 3 rd -5 th | | | | |
| Subseq | | | | | | |

| Leads | | | | |
|-------|---------------------|------------------------|--|--|
| Lead | Vs. Suit | Vs. NT | | |
| Ace | AKx/AKxx(x) | AK/AKx/AKxx(x) | | |
| King | KQ/KQJ(x)/KQT(x)/AK | KQ/KQJ(x)/KQT(x)/(AKD) | | |
| Queen | AQJ(x)/QJ(x)/QJT(x) | AQJ(x)/QJ(x)/QJT(x) | | |
| Jack | HJT(x)/JT(x) | HJT(x)/JT(x) | | |
| 10 | HT9x/AQT(x)/T9x | HT9x/AQT(x)/T9x | | |
| 9 | 9x,9 | 98/98x/J98(xx) | | |
| Х | Hxx(x)/Hxxxx | Hxxx/HT9x/xxxx(x) | | |

| Signals in order of priority | | | | | | |
|------------------------------|---------------|---|--------------|--|--|--|
| | Partners lead | Declarer | Discarding | | | |
| Suit: | Enc=Low | HI-LO= Even nr | Enc=Low | | | |
| 2 nd | Lavinthal | Lavinthal | LO-HI=Odd nr | | | |
| 3 rd | | | | | | |
| NT: | same | Smith Peter: High card good from both hands | | | | |
| 2 nd | | | | | | |
| 3 rd | | | | | | |

Signals (including Trump's): Suit pref. or 3/5th- optional

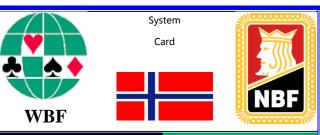
Doubles

Takeout Doubles (Style; Responses; Reopening)

Light, based on shape

Special, Art and Comp Dbl/Rdbl's

Support doubles, no support rdb



System:

GREEN

NCBO/team: Norway Open

Event:







Players

Thomas Charlsen

Thor Erik Hoftaniska

System Summary

General Approach and Style

Natural, 5 c M

5 Card Major, (14+)15-17 NT

Negative doubles. Over 1 m- (1sp)-x is trf to 1NT. Normally not a singlesuited GF hand. After pre-pass standard negative.

2 over 1 GF

Special bids that may require defence

2•: Multi 1) 24+ NT, 2)weak two in ♥ or • (ca 3-11 HCP) 3) Gambling with a minor

3NT: Gambling with a Major

1M- (any)- 2 ♣: Toronto, 3+ support and 8+ HCP

Gazilli after 1M-1NT

Special forcing pass sequences

Forcing pass after GF established

Important notes that don't fit

3rd hand openings might be out of description, both in length and strength.

Psychics

RARE

| Opening | Art | # ". | g. D. | _ | _ | | |
|---------|-----|----------|-------|---|---|---|---|
| odo | ∢ | Min. | Neg. | Description | Responses | Subsequent Auction | Passed Hand Bidding |
| 1* | | 2 | 7♠ | (9)11-21, any 4-3-3-3 | 2♥: 5♠+4♥ about 4-7 hcp, 2 ♦ 5-5 ♠ and ♥ either weak or GF, 2 ♠: Invitational with 5+♠. 2 ♠: inv.raise, 2NT nat.inv, 3♦♥♠ splinter, GF void. After opp.overcall it might be singleton and inv for game | 1♣-2♣-2♦: Any singleton, 2 ♥: 16+, 2 ♠: Side suit any, 2nt bal, 3 ♠: 5+ ♠, jump is void and double jump is Exclusion BW. | 1 ♣- 2 ♠: limit 1 ♣- 2♠: inv. balanced |
| 1♦ | | 4 | 7♠ | (9)11-21, either 5 + ♦ or a 4 card M | 2 ♦: inv. Raise 12-16 HCP, 2 ♥: 5-5 im maj and about 4-7 hp, 2 ♦: Invitational with support, 3 ♦: Natural invitational to game, 3 ♦: preemtive, 3 x: Splinter | 1 → 2 → 2 ♥: Unknown singleton, 2 ♠: (5-4-2-2) or 4-2-4-3 or 2-4-4-3. 2 nt: Nat 3 ♠: Nat, 3 ♦: 5+♦, 3 ♥ ♠ void. | 1 |
| 1♥ | | 5 (4) | | (9)11-21, 5+ In 3 rd hand might be four card suit | 1 ♠: nat, 1 NT: 5-12 HCP, 2♠: drury, 3+ support and 8 + HP 2NT: GF with ♠. 2♠: Invite+ with ♥, unknown singleton. 3 m: nat inv, double jumps void | 1♥-2♣-2♦: denies normaly a singleton, some extras+, 2NT:6-4, 2 ♠: any singleton, 3 ♠: 5-(5), 3 ♦: 5-(5), 3 ♥: invite without shortage, 3 ♠/4 ♠/4 ♦: Any void, extras not needed. | |
| 14 | | 5 (4) | | (9) 11-21, 5+ In 3 rd hand might be four card suit | Same principals as after opening 1 ♥. 3 ♥: invite with unknown singleton. 3NT: 2-4-(4-3) | Same principals as after opening 1 ♥ | |
| 1 NT | | | 7♠ | (14)15-17, 5c M and 6 c m possible | Stayman, transfers, 2♠ is minorstayman 3♠ puppet stayman, 3 in others are singleton, 4♠♠ transfers to ♠♥ (also after over calls) | 1nt-2♣-2•/▼-♠: Invite with 5♠ 1 nt-2♣-2x:2NT/3♣/3•/3• transfers 1 nt-2♣-2 •-3 ▼/♠: 5C in the other major 1nt-2♣-2x-2 •: Weak with both majors 1 nt-2•-2*-2♠: transfer to 2NT | After opponents overcall: Negative doubles, transfer bids |
| 2* | х | | 7♠ | 18-19NT/20-21 NT/ 8+ tricks with a suit/GF | 2♦-relay, 2♠♥: to play vs 18-19NT with no support, 2nt::one or both M, 3 m:natural GF good suit, 3 ♥: 5-5 ♠♥ ca 3-4 HCP, 3♠: 5+5 ♠♦ and ca 8-10 HCP | 2♣-2•-2♥: ♥ or 18-19 bal, 2♠ new relay and 2NT weak with both major, 3 m to play and 2 NT weak with both minors 2♣-2nt:3♣-3•: 6+♥, 3♥ 6+♠, 3♠: Both M short ♣, 3NT: Both M short ↓ 2♣-3♥: Inv both M, 2♣-3♠: Both m | After opponents overcall: Negative doubles (can be without other major), transferbids. Bidding at 2 level is NF |
| 2♦ | х | 0 | | 3-11 HCP with 6 card suit (might be 5 in 3 rd hand)/24+NT/ gambling minor | New suit P/C, 2NT asking: 3♣ is max with a major, 3 ♦ min with ♥, 3 ♥ min with ♠, 3 ♠ solid minor, 3nt 24+ nt. | If opp.overcall dbl is for penalties 2NT: Forcing bid, others NF | |
| 2♥ | х | 5 | | 4-10 HCP with 5+ ♥ and 5+ ♣ or • | 2NT: Asking for suit and strength. 3♣ min with ♣, 3 ♦ min with ♣, 3 ▼:6-5-3 ♠ max with ♣ .3 NT max with ♦ New suit NF. 3 ♠ p/c | Dbl M: for Pen. Dbl M: Pass or correct | |
| 2♠ | х | 5 | | 4-10 HCP with 5+ ♠ and 5+ ♣ or ♦ | Same principals as after 2 ♥ | | |
| 2 NT | | | | 22-23NT | 3♠: Stayman- 3♦ promising 4-4 in ♠♦ or 5+c ♦/♠, Smolen, transfers, 4♠ slamtry ♥, 4♦ slamtry ♠, 4♥ slamtry ♦ | Slam Conventions | |
| 3x | | 6 | | Preemptive | After m, new suit forcing in red, nf in green. After ♠ new suit is cue bid | RCKB, Exclusion BW, 5NT frequently pick a slam, Cue bids. | |
| 3NT | | 7 | | Gambling major | 4 ★: double trsf., 4 ♦ asking for shortage, 4★▼: To play | 2NT in Major sequences as RKCB, don't promise cue in all suits. | |
| 4♣,♦ | | 6 | | Preemptive | Natural | Splinter and Minisplinter | |
| 4♥,♠ | | 6 | | | Cue bid | DOPI, ROPI and DEPO | |
| 4NT | x | | | Asking for spes. aces | 5 ♣- none, 5 ♦- ace of ♦, 5 ♥- ace of ♥, 5 ♣- ace of ♠, 5 NT, two aces, 6 ♣- ace of ♠. | | |