


<i>Defensive and competitive bidding</i>	<i>Leads and signals</i>					WBF CONVENTION CARD	
<i>Overcalls (1) and responses (2) (sandwich : see below)</i> (1) 8 ⁺ HCP, (2) Two under cuebid, Splinter; RESP Double, lot of t/o doubles, transfers after D over M overcall <i>In bal pos</i> (1) 7 ⁺ HCP (2) as in direct position	<i>Opening leads</i> Trump: 1 st /3 rd /5 th , (Attitude if suit is bid and supported) NT: Attitude (135 in partners suit) <i>Subsequent leads</i> Attitude					Category: Green  NCBO: Netherlands Danny Molenaar Tim Verbeek	
<i>Take-out double (1) and responses (2) (sandwich : see below)</i> (1) 10 ⁺ HCP; vs all natural openings (incl 4♥) (2) cue : 8-11 M or any GF; cue in RESPONDERS suit NATURAL; <i>In bal pos</i> (1) 7 ⁺ HCP (2) as in direct position	<i>Leads from honours</i>					<i>System summary</i>	
	A	AK				Opening on 1 lvl : 5 card M. 1♣ can be 2♣ with 4(5)♦ 2 over 1 GF Style: aggressive opening, normal overcalls. Very aggressive bidding over partners opening bid on 1-level INT: (14)15-17 First and second seat favourable 10-12 <i>Responses</i> 2 over 1 : 12 ⁺ , GF	
	K	KQ or AK (with a) stiff					
	Q	(A)QJ or KQ10 (vs NT)					
	J	(A/K) J10					
<i>INT overcall (1) and responses (2) (sandwich : see below)</i> (1) 15-17 HCP; (2) Transfers <i>In bal pos</i> (1) 11-14 (after 1♣/♦), 11-16 (after 1♥/♠) (2) as in direct position	10	(A/K/Q)109, KJ10 if suit is bid and supported					
9	9(x) vs trump A/K/Q/J 98 vs NT, Q109 if suit is bid and supported						
<i>Sandwich position</i> X : 4/4 ⁺ ; 1 NT natural (15-18); cue : 5/5 2N : 65	<i>Signals (between brackets if seldom used)</i> (1=odd, 2=even, D=discouraging, E=encouraging, S=suitpreference)					<i>Special openings and responses that may require defense</i>	
<i>Jump overcalls</i> weak : 5-11 HCP, 6 ⁺ -card <i>Two suiter</i> Michaels after 1♥2♥: ♠+♦ 2NT minors, 3♥: ♠+♣ 65 after 1♠2♠=♥+♦ and 2NT♥+♣ 3♠=minors 65	<i>Versus suit</i>	High	Low	Odd	Even	1♥-1♠ 1♥-1NT	0-4♠ F 5 ⁺ ♠ F
	On partner's lead	D (1)	E (2)	-	-	T-Walsh	Transfer over 1♣ opening
	On declarer's lead	1	2	-	-	2♦	Weak (5)6♦
	Discarding	-	-	E	S		
<i>Versus natural NT</i> X: Pen, 2♣: Majors, 2X: natural, 2NT: minors Weak NT (12-15 or weaker): Same <i>Versus responses on natural NT</i> lead directing double vs STAYMAN	<i>Versus NT</i>	High	Low	Odd	Even	2M	Weak (5)6M
	On partner's lead	D	E	-	-		
	On declarer's lead	1	2	-	-		
	Discarding	-	-	E	S		
<i>Versus preempts</i> Dbl: info (2 nd) or opt (4 th); 'Leaping Michaels' vs Multi: normal, after double 'Transfer Lebensohl' vs Muiderberg: normal, after double see above vs Weak 2: normal, after double see above vs transfers: next bid = take-out, rest = normal	<i>Explanation/extension</i> Lavinthal in many situations, CURRENT COUNT, odd ball (reversed by starter)					<i>Special competitive bids that may require defense</i> Transfers and switch in competition	
	<i>Special forcing situations</i> After an opening and a invitational + we play forcing pass if opponents reach game or higher.					Two-suiters: 'Michaels' always known suits	
						Weak jump overcalls	
<i>Versus artificial strong 1♣ and 2♣ openings</i> After 1♣ Transfers on 1 level 2 level is suit and suit +1 After 2♣ Natural as if it was a 1♣ only a bit stronger	<i>Special artificial and competitive doubles</i> Negative dble : 4OM RESP DOUBLE, lot of t/o doubles, Support Double thru 2♥					<i>Important notes that don't fit in elsewhere</i>	
<i>Over opponents take-out double: Transfers</i>						<i>Psychics: Openings</i> No <i>Other Non</i>	

Opening	Tick if artif	Min # of cards	Neg dbl thru	Description	Responses	Subsequent action	Modifications over competition (COMP) and w/ passed partner
1x			4♥		RESP 1 lvl 2 ⁺ HCP; on 2 level GF: 2/1 GF JS is transfer and invitational DJS is 5-8 7card SPL 10-14 HCP void;	2NT general Game Try	
1♣		2		Could be 4(5)♦ with 2♣	1♦: 4 ⁺ ♥ 1♥: 4 ⁺ ♠ 1♠: No 4 card Major if 6-11 1NT: GF relay, 2♣: ♦, 2♦: inv 6♥, 2♥: inv 6♠ 2♠: invite minor, 2SA: 11-12	Bidding transfer: 12-14 bal. or 3card support; 1NT: 18-20	Lot of transfers and switch
1♦		4		Only 4♦ with 4441♣	2♣: GF relay, 2♦: inv 6♥, 2♥: inv 6♠ 2♠: invite minor, 2SA: 11-12	1♦ 1M// 1NT = relay, 2NT 5♦ 4♣ GF 3♣ 5♦-5♣ GF, 3♦ 18-19	After D: RD=♥, 1♥=♠, 1♠=transfer to NT and switch after overcalls
1♥		5			1♠: 0-4♠, 1♥-1NT: 5 ⁺ ♠, 1♠-1NT: 5-11, 2♣: GF 0 ⁺ Relay 2NT: 10-13 3 ⁺ ♠, void splinters 10-14 3M-2: mixed raise, 3M-1: splinter 12-15 3NT: 10-14, ♥ splinter/♦ splinter void	After 1♠, 1NT and 2♣ relays After 2NT, 3♣: asking, 3♣: invite 3M: minimum	After D, transfers, after overcall 2NT: good raise, cue is Mixed Raise
1♠		5					
1NT			-	(14)15-17 1 st and 2 nd second seat favourable:10-12 answers →	→ 'Stayman'; Jacoby transfer can be invitational with 4M; 2♠: Invite for 3NT or strong with both minors or weak ♦, 2NT: asks weak xx, 3♣ asking or showing 5M, 3x short ,4♣: Majors, 4♦/4♥: Texas 4/5NT quantitative 2♣ invitational Stayman, 2♦ GF Stayman	Minor Suit Ask with 3♦ After 2♦/♥, 2NT: Max with 4M	Comp: Transfer Lebensohl After D, 2X natural RD: To Play, pass forces RD if not 4333
2♣	v		-	Strong (20)21 ⁺	2♦: Waiting, rest is natural and good suit, jump is weak	After 2♦ 2M = 4+, 2NT 23+	Negative doubles, 2NT and higher transfer lebensohl
2♦				Weak (5)6	2♥ asking Forcing 2NT: FR asking, rest is Non-forcing	After 2♥ 2♠: x-ton Major min, 2N: 4 card M, 3♣ rest 3♦:minimum balanced 3M: max shortness	
2♥			-	Weak (5)6	2NT: FR, 3x: NF	3♣: minimum any shortness 3♦: max minor x-ton, 3oM: max x-ton	
2♠			-	Weak (5)6	2NT: FR, 3x: NF	3M: min bal, 3NT: max bal	
2NT			4♥	(20)21-22(23)	Puppet Stayman, transfers, 3♠ minors, 3NT natural		
3x		6		preemptive		<i>Slam approach and conventions</i>	
4x		7		preemptive		Cue-style: 1st and 2nd round controls treated as equals; on 5 level 1 st round controls, always Last train; RKCB 1430; Exclusion Blackwood 0314, we always bid slam after showing 3 aces, optional blackwood after minor	